



# Physical Education

## Quidditch Year 4

### Unit Purpose

The focus of the learning is to ensure that all pupils will develop their **passing** and **receiving** skills in order to keep **possession** and create a successful attack. Pupils will understand how, when and why we need to throw with accuracy and power. Pupils will also develop their defensive skills, including **catching** and **blocking**.

### Inspire Me

**Quidditch** got its name from Queerditch Marsh, the location of the first ever game. A witch called Gertie Keddle lived on the edge of the marsh in 1050 and recorded what she saw in her diary.



### Key Success Criteria

- P** Pupils will be able to throw accurately to hit a target/score a goal adopting the correct technique. When defending, pupils will be able to block the Quaffle.
- C** Pupils will develop their understanding of the different rolls and positions in Quidditch as well as being able to create and apply simple tactics.
- S** Pupils will develop life skills such as respect and cooperation as they collaborate with others including their opponents.
- W** Pupils will continue to develop and apply life skills such as resilience and integrity as they strive to improve their own performance and understanding.

### Vocabulary for Learning

**Chaser (attacker):** A Chaser is an 'attacker' in Quidditch. The aim of the game for the Chaser is to keep possession of the Quaffle and score a goal.

**Beater (defender):** A Beater is a 'defender' in Quidditch. The aim of the game for the Beater is to prevent the opposition (Chaser) from scoring by hitting them with their Bludger.

**Keeper (defender):** The role of the Keeper is to guard the three Quidditch hoops. The Keeper's job is to try and prevent the Chasers from throwing the Quaffle through one of the hoops.

**Space:** is an open area on the pitch that is unoccupied by a Beater or a Chaser. The team in possession of the Quaffle need to identify open spaces to move into, to enable them to create opportunities to shoot.

### Sport Specific Vocabulary

**Bludger:** A Bludger is a ball carried by the Beaters who throw this at the Chaser in possession of the Quaffle. If a Bludger hits the Chaser in possession of the Quaffle, possession changes.

**Quaffle:** Is the ball used to score points in a game of Quidditch. Only the Chasers (and Keeper) can touch the Quaffle.

